

# Numerical Differentiation & Integration

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BROWN

ECON 2020 Computing for Economists

Spring 2023

# Motivation

Differentiation and integration are two basic operations in scientific computation and a lot of economic applications. For example:

- Optimization and non-linear equation solving (gradients, Hessians, Jacobians)
- Differential equations
- Computing expectations given some probability distributions (integration)
- Computing consumer surplus (integration)
- Statistics and econometrics

# Numerical Differentiation

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- However, we encounter situations where the explicit form of a function, whose derivative is of our interest, is unknown (e.g., simulated method of moments).
- Even if it is possible to obtain derivatives analytically, it might be extremely time consuming in some cases.
- Also, numerical differentiation helps us to check errors of analytical computations by hand (e.g., deriving theoretical predictions for signs).

# Overview

- Direct approach (Forward/Backward difference)
- Central difference
- Partial derivatives
- Higher-order and cross derivatives
- Other methods:
  - Three-point approximations
  - Richardson extrapolation



# Direct Approach (Forward Difference)

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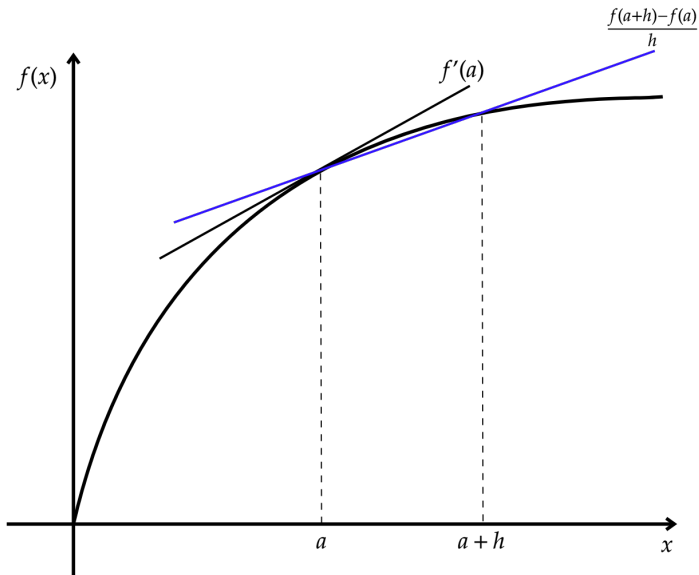
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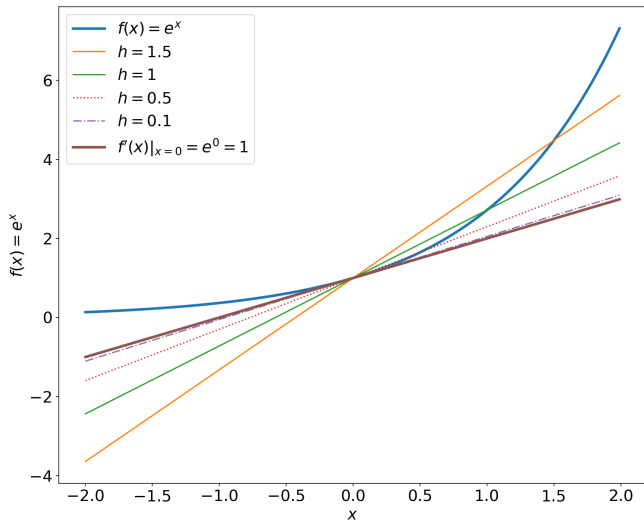
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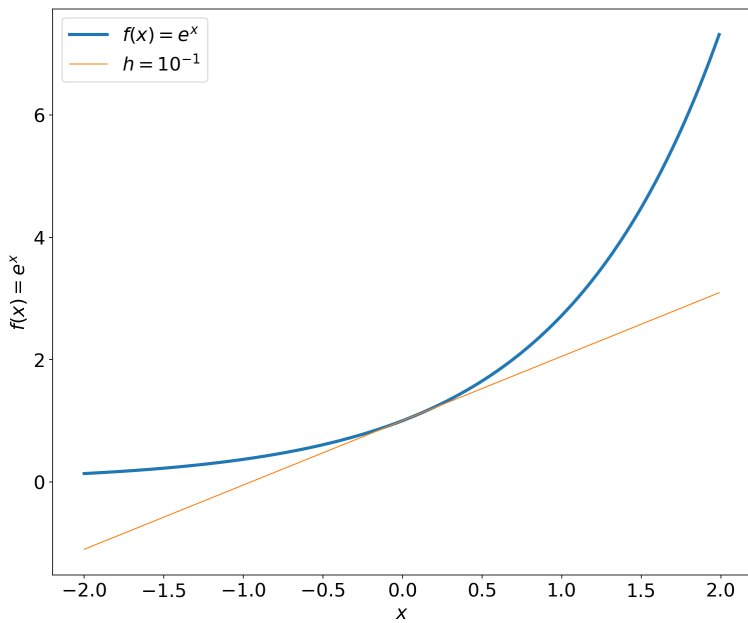
- How small should  $h$  be?  
The smaller, the more precise?

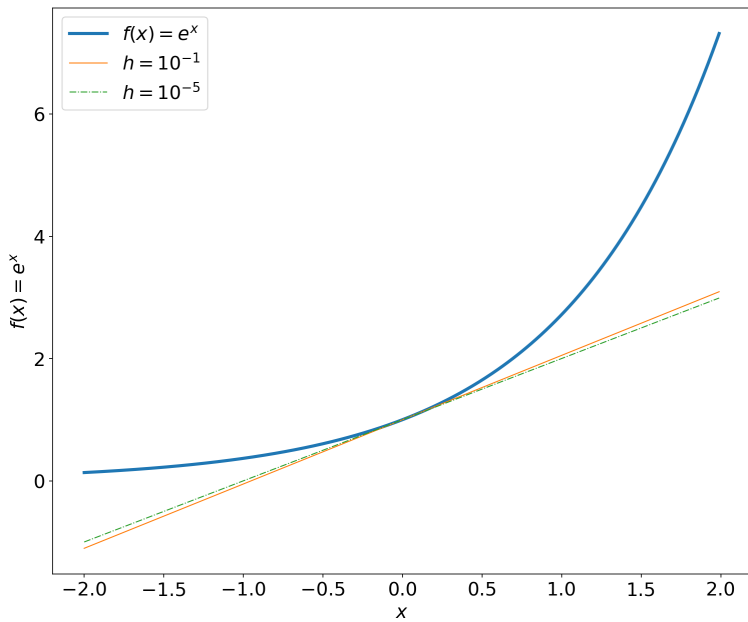
# Illustration of the Forward Difference

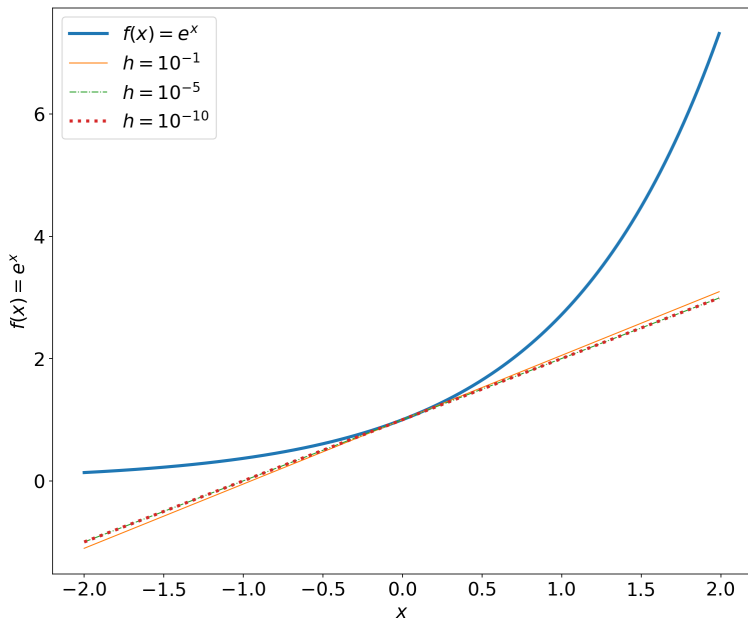


# Numerical Illustration of the Forward Difference

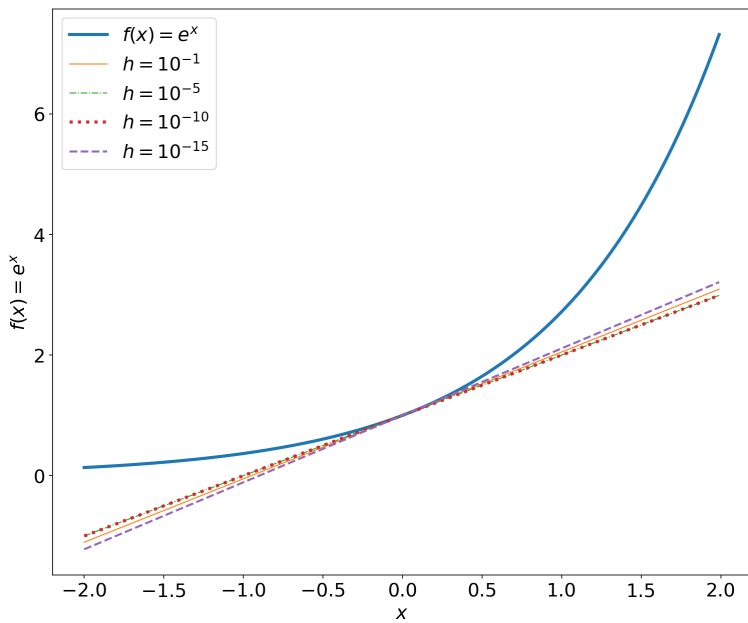


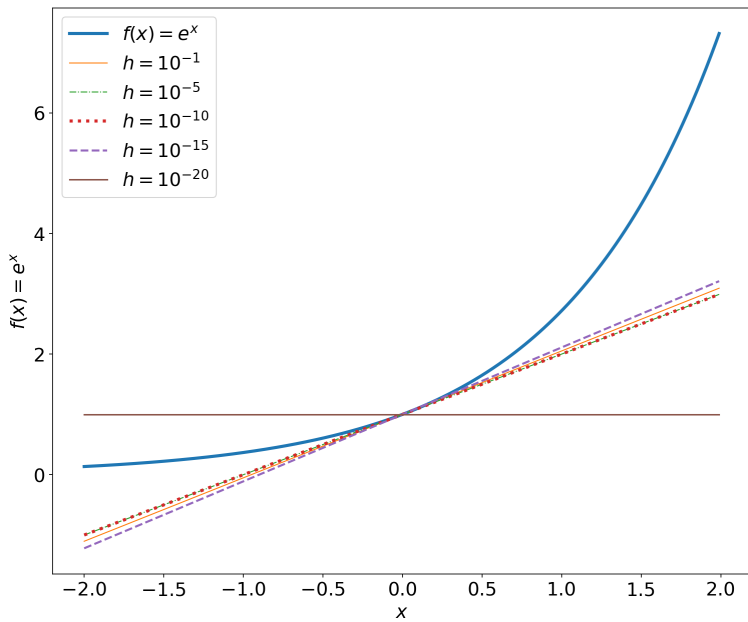




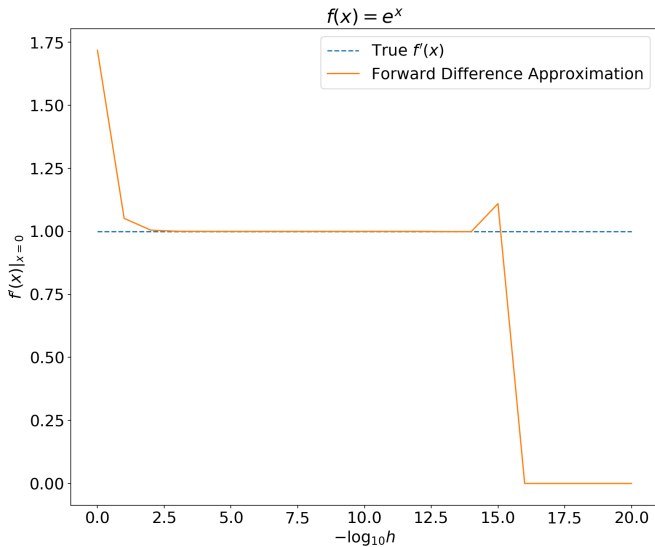








# Too Small $h$ Lose Precision!



# Round-off & Truncation Errors

- Define:
  - $L_f \equiv \max_{\xi \in [x, x+h]} |f(\xi)|$
  - $\hat{f}(x)$ : computed value of  $f(x)$
  - $\epsilon$ : machine precision such that:  
 $|f(x) - \hat{f}(x)| \leq \epsilon L_f \quad \forall x$

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- **Round-off error:**  $\left| \frac{f(x+h) - f(x)}{h} - \frac{\hat{f}(x+h) - \hat{f}(x)}{h} \right| \leq \frac{2\epsilon L_f}{h}$

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- Taylor expansion of  $f(x+h)$  around  $h=0$ :

$$f(x+h) = f(x) + f'(x)h + \frac{f''(\xi)}{2}h^2, \quad \exists \xi \in [x, x+h] \Rightarrow$$

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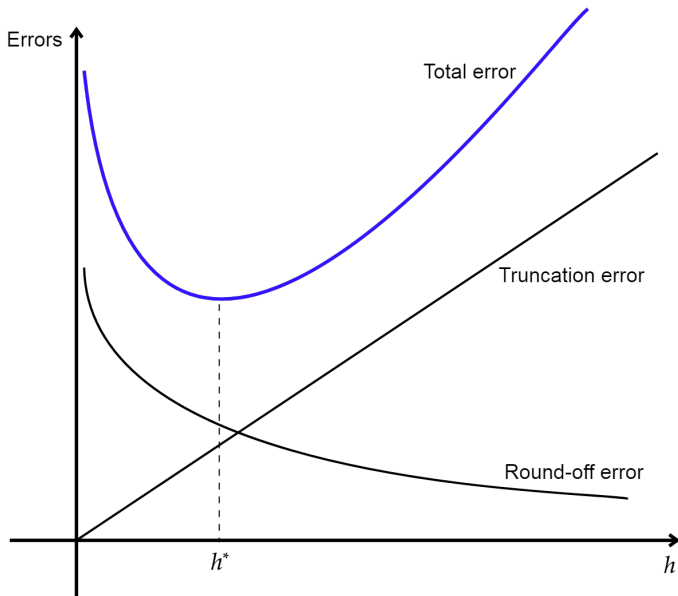
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- Truncation error:**  $\left| f'(x) - \frac{f(x+h) - f(x)}{h} \right| \leq \frac{hM}{2}$

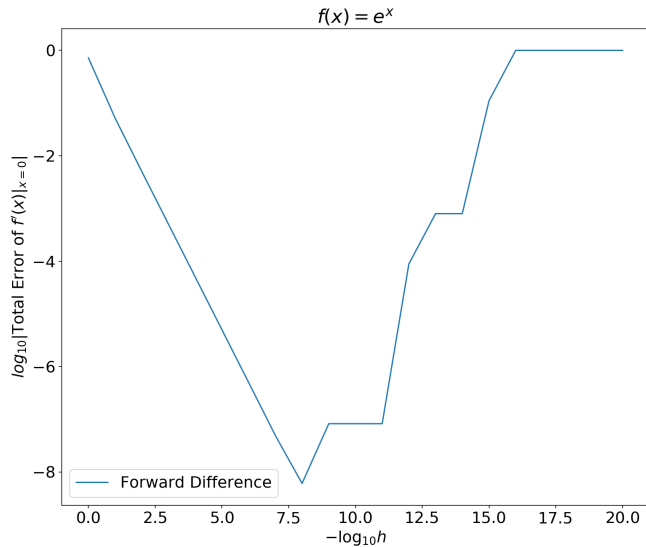
where  $M \equiv \max_{\xi \in [x, x+h]} |f''(\xi)|$

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# Errors from the Previous Example



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  - Equivalent to multiplying the result by a large number.
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  - This multiplication magnifies any round-off errors in numerators, which is larger with a smaller  $h$ .
- **Truncation error:** increasing in  $h$ 
  - Mathematical error in the approximation
  - $O(h)$  (the order of error is one)  
 $O(h^k)$ : the sum of terms with  $k$ th and higher powers of  $h$

# Optimal $h$ Minimizes the Total Error

- Total error (= truncation + round-off errors):

$$|f'(x) - \frac{\hat{f}(x+h) - \hat{f}(x)}{h}| \leq \frac{2\epsilon L_f}{h} + \frac{hM}{2} \equiv g(h)$$

Recall:  $L_f \equiv \max_{\xi \in [x, x+h]} |f'(\xi)|$  &  $M \equiv \max_{\xi \in [x, x+h]} |f''(\xi)|$

- Optimal  $h$ :  $h^* = \arg \min_h g(h) = 2\sqrt{\frac{\epsilon L_f}{M}}$
- In practice, often set:  $h^* = \max(|x|, 1)\sqrt{\epsilon}$

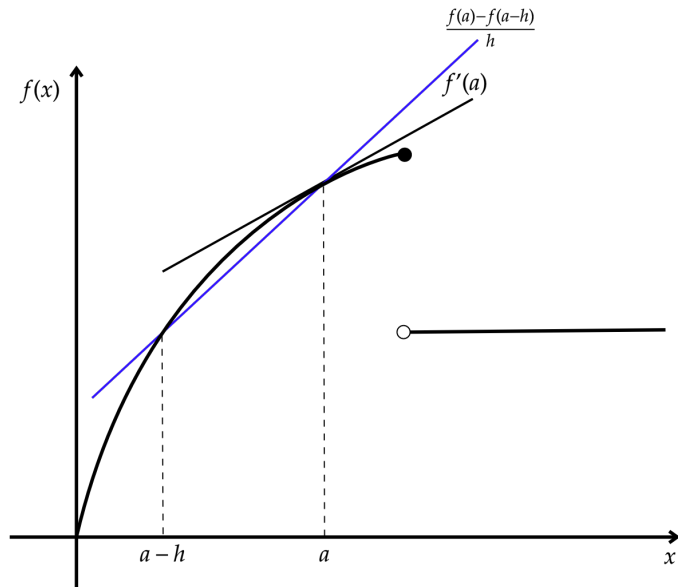
# Backward Difference

- Approximate  $f'(x)$  by:

$$f'(x) \approx \frac{f(x) - f(x - h)}{h}$$

- Similar properties as the forward difference
- When might we use this backward difference instead of the forward difference?
- Important to have a sense of functional shapes

# Prefer Backward Difference When Left Derivative Matters



# Central Difference

- Approximate  $f'(x)$  by:

$$f'(x) \approx \frac{f(x+h) - f(x-h)}{2h}$$

- Manipulate Taylor expansions:

$$f(x+h) - f(x-h) = 2f'(x)h + \frac{f^{(3)}(\xi_1) + f^{(3)}(\xi_2)}{6}h^3 \Rightarrow$$

- Truncation error:  $|f'(x) - \frac{f(x+h)-f(x-h)}{2h}| = O(h^2)$



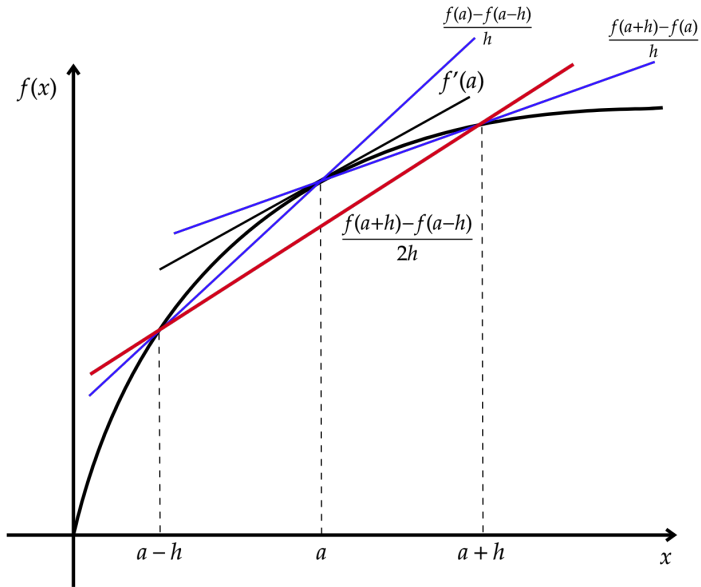


Figure: Higher Accuracy by the Central Difference

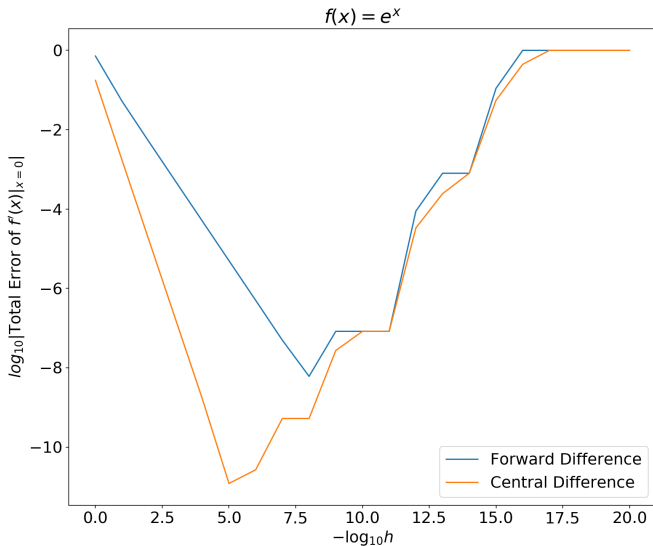
# Errors and Optimal $h$

- Round-off error:  $\left| \frac{f(x+h)-f(x-h)}{2h} - \frac{\hat{f}(x+h)-\hat{f}(x-h)}{2h} \right| \leq \frac{\epsilon L_f}{h}$
- Truncation error:  $\left| f'(x) - \frac{f(x+h)-f(x-h)}{2h} \right| \leq \frac{h^2 M}{6}$

$$(L_f \equiv \max_{\xi \in [x-h, x+h]} |f(\xi)| \text{ \& } M \equiv \max_{\xi \in [x-h, x+h]} |f^{(3)}(\xi)|)$$

- Total error:  $\left| f'(x) - \frac{\hat{f}(x+h)-\hat{f}(x-h)}{2h} \right| \leq \frac{\epsilon L_f}{h} + \frac{h^2 M}{6}$
- $h^* = \frac{\sqrt[3]{3\epsilon L_f}}{\sqrt[3]{M}}$
- In practice, set:  $h^* = \max(|x|, 1) \sqrt[3]{\epsilon}$

# Central Difference is More Accurate than Forward Difference



# Partial Derivatives

- $f : \mathbb{R}^n \rightarrow \mathbb{R}$

- $e_i \equiv \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix} \leftarrow i\text{'th element}$

- In the case of central difference,

$$\frac{\partial f(x)}{\partial x_i} = \frac{f(x + e_i h_i) - f(x - e_i h_i)}{2h_i} + O(h^2)$$

## Trade-off b/w Accuracy & Efficiency

- The central difference is one order more accurate than the preceding one-sided (forward/backward) difference.
- The tradeoff comes into play as we increase the dimensionality of  $f$ .
- E.g.) Suppose we compute the Jacobian matrix of  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ . How many functional evaluations are required by the one-sided difference and by the central difference?

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The central difference takes approximately twice as long to compute when  $n$  is large.

# Higher-Order & Cross Derivatives

- $f : \mathbb{R}^n \rightarrow \mathbb{R}$
- In the case of central difference,

$$\begin{aligned}\frac{\partial^2 f(x)}{\partial x_i^2} &= \frac{f(x + e_i h_i) - 2f(x) + f(x - e_i h_i)}{h_i^2} + O(h^4) \\ \frac{\partial^2 f(x)}{\partial x_i \partial x_j} &= \frac{f(x + h_i e_i + h_j e_j) - f(x + h_i e_i - h_j e_j) - f(x - h_i e_i + h_j e_j) + f(x - h_i e_i - h_j e_j)}{4h_i h_j} \\ &\quad + O(h^4)\end{aligned}$$

where  $O(h^4)$  part is proportional to  $h_i^2 h_j^2$  for the cross derivative

(Derive them by yourself!)

- In practice, set:  $h_i^* = \max(|x|, 1) \sqrt[4]{\epsilon}$
- Numerical differentiation accumulates errors for higher-order derivatives.

# Three-point Approximation

- Approximate the derivative with a weighted sum of evaluated values of the function at 3 points:

$$f'(x) \approx af(x) + bf(x+h) + cf(x+\lambda h)$$

- Use Taylor expansions for  $f(x+h)$  and  $f(x+\lambda h)$  around  $x$  to obtain:

$$\begin{aligned} & af(x) + bf(x+h) + cf(x+\lambda h) \\ &= (a+b+c)f(x) + h(b+c\lambda)f'(x) \\ &+ \frac{h^2}{2}(b+c\lambda^2)f''(x) + \frac{h^3}{6}[bf^{(3)}(\xi_1) + c\lambda^3f^{(3)}(\xi_2)] \end{aligned}$$

- Obtain the coefficients by solving:

$$a + b + c = 0$$

$$b + c\lambda = 1/h$$

$$b + c\lambda^2 = 0$$

- Error:  $O(h^2)$



# Richardson extrapolation

- In some approximation procedures, one first decides a step size  $h$  and then generates an approximation  $A(h)$  to some desired quantity  $A$ .
- Idea: Generate a better approximation (i.e., with a higher order error) from multiple lower order approximations.
- See *Collard's lecture note 4* for detail.

# Further Readings

- *Judd, Chapter 7*
- *Collard, Lecture Notes 4*
- *Miranda & Fackler, Chapter 5*

Lab

# Exercise

**Aim.** Understand the importance of round-off errors arising from floating point numbers. Compare the accuracy between different methods

- Let  $f(x) = \sin x$
- Then,  $f'(x) = \cos x$  and  $f'(0.5) \approx 0.8775825619$

## Task.

- Approximate  $f'(0.5)$  by forward and central differences
- Try  $h = 10^{-k}$  for  $k = 1, 2, \dots, 20$
- Plot  $\log_{10}(\text{total errors})$  by the two methods in the same figure, with  $-\log_{10}(h)$  in the horizontal axis. Submit your plot.

# Assignment 5

# Setting: Quasi-hyperbolic discounting structure

- An application to a simple structural model
- Time preferences play important roles for various dynamic decisions.
- Not only discount factor, but also present biasness matters.  
e.g.) I do not want to do my homework just now, so I allocate much more study time to tomorrow. The ratio of study time between today and a future day can differ from the planned ratio between two future days with an equal interval.
- An individual at period  $t$  maximizes lifetime utility:

$$U(c) = u(c_t) + \beta \sum_{k=1}^{\infty} \delta^k u(c_{t+k})$$

- Read Andreoni and Sprenger (2012 AER), Augenblick et al. (2015 QJE), and Casaburi and Macchiavello (2019 AER) if you are interested, but not necessary for this assignment.

# Experiment & Data Generating Process

- A researcher conducts a lab experiment in India for obtaining time preference parameters.
- Subjects are asked to choose two-period intertemporal allocations of money (Rs. 4000) within a convex budget set, with various  $t$  (earlier date),  $k$  (time interval between the earlier and later dates), and several interest rates  $P = (1 + r)$ .
- Assume that the subjects solve:

$$U(c_t, c_{t+k}) = c_t^\alpha + \beta \mathbb{1}_{t=0} \delta^k c_{t+k}^\alpha$$

$$\text{s.t. } P c_t + c_{t+k} = 4000$$

- Solving this,

$$c_t = \frac{4000}{(\beta \mathbb{1}_{t=0} \delta^k P)^{1/(1-\alpha)} + P} \equiv g(\mathbb{1}_{t=0}, k, P; \beta, \delta, \alpha)$$

- Parameters:  $\beta$ : present biasness,  $\delta$ : discount factor,  $\alpha$ : curvature ( $IES = 1/(1 - \alpha)$ ).
- Distributed data:  $w_{i,q} \equiv \{c_{i,t_q}, c_{i,t_q+k_q}, t_q, k_q, P_q\}$   
( $i$ : individual,  $q$ : question)

# Assignment

**Aim.** Experience that numerical differentiation might affect a researcher's conclusion significantly.

- In the previous assignment, you have estimated the parameters  $\hat{\theta} = (\hat{\beta}, \hat{\delta}, \hat{\alpha})$  by non-linear least squares (NLLS), as an M-estimator, a class of extremum estimators:

$$\max_{\beta, \delta, \alpha} \sum_{i,q} \left\{ -[c_{i,t_q} - g(\mathbb{1}_{t_q=0}, k_q, P_q; \beta, \delta, \alpha)]^2 \right\} \equiv \max_{\theta} \sum_{i,q} m(w_{i,q}; \theta)$$

**Task.** Given  $w_{i,q}$  &  $\hat{\theta}$  (that we estimated), numerically compute standard errors and 95% confidence intervals of  $\hat{\theta}$ .

- For computing  $s(w_{i,q}; \theta)$ , the score function, analytically derive it and substitute parameter estimates and data into it.
- Obtain  $H(w_{i,q}; \theta)$ , Hessian of  $m(w_{i,q}; \theta)$ , by the following ways:
  - Directly apply 2nd-order numerical differentiations to  $m(w_{i,q}; \theta)$ .
  - Apply 1st-order numerical differentiations to  $s(w_{i,q}; \theta)$ , i.e., numerically compute the Jacobian of  $s(w_{i,q}; \theta)$ .
  - Analytically derive the consistent estimate of  $\mathbb{E}[H(w_{i,q}; \theta_0)]$  and substitute parameter estimates and data into it



# Hints

- For numerical differentiation, use a hand-made central difference method or [numdifftools](#).
- For analytical derivations, do them by hand or by [SymPy](#).
- Assume that conditions in Propositions 7.3 (or 7.4) and 7.8 in the Hayashi textbook are satisfied.
- Therefore, use the result of asymptotic normality of M-estimators and the consistent asymptotic variance estimation:

$$\widehat{Avar}(\hat{\theta}) = \left\{ \frac{1}{N} \sum_{i,q} H(w_{i,q}; \hat{\theta}) \right\}^{-1} \hat{\Sigma} \left\{ \frac{1}{N} \sum_{i,q} H(w_{i,q}; \hat{\theta}) \right\}^{-1}$$

where  $\hat{\Sigma} \equiv \frac{1}{N} \sum_{i,q} s(w_{i,q}; \hat{\theta}) s(w_{i,q}; \hat{\theta})'$  ( $N$ : total observation),

$$s(w_{i,q}; \theta) \equiv \frac{\partial m(w_{i,q}; \theta)}{\partial \theta}, \quad H(w_{i,q}; \theta) \equiv \frac{\partial^2 m(w_{i,q}; \theta)}{\partial \theta \partial \theta'}$$

Review also Chap 7 of Hayashi's textbook or the handbook chapter Newey & McFadden (1994)

# Numerical Integration

# Quadrature Problem: Big Picture

- Compute  $\int_D f(x)dx$  where  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is an integrable function over the domain  $D \subset \mathbb{R}$ .
- However, most integrals cannot be evaluated analytically.

# Quadrature Problem: Big Picture

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- However, most integrals cannot be evaluated analytically.
- Use a finite number of evaluations of the integrand  $f$  and a weighted sum of those values to approximate:  
$$\int_D f(x)dx \approx \sum_{n \in N} w(n)f(x_n).$$
- This is necessary because it is infeasible to evaluate  $f(x)$  for all  $x \in D$ ;  $|D| = \infty$ .

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- This is necessary because it is infeasible to evaluate  $f(x)$  for all  $x \in D$ ;  $|D| = \infty$ .
- Select the efficient method among several alternatives for improving running times and keeping accuracy.
- Methods differ in how to choose:
  - $N$ : nodes at which the integrand is evaluated
  - $w(n)$ : weight assigned to each function evaluation

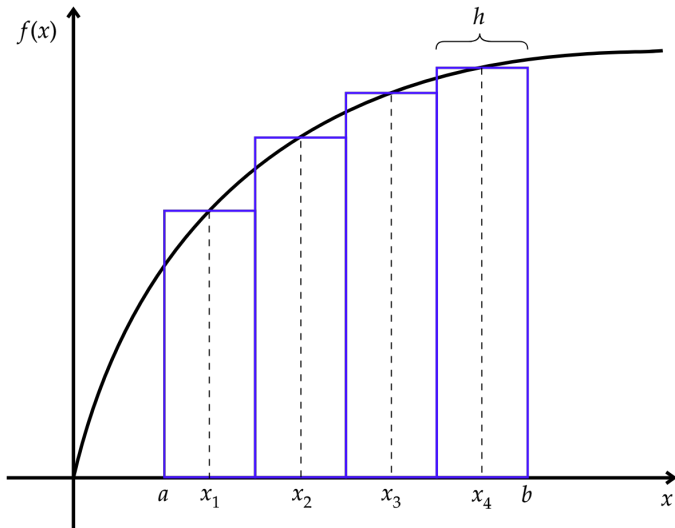
# Overview

- Newton-Cotes formulas
  - Mid-point rule
  - Trapezoid rule
  - Simpson rule
- Brief intro to interpolation methods
- Adaptive quadrature
- Infinite integration domain
- Gaussian formulas
- Multidimensional quadrature
- Monte Carlo integration
- SciPy integration package ([tutorial](#))

# Newton-Cotes formulas: Overview

- $\{x_i\}_{i=1}^n$ : a partition of  $[a, b] \subset \mathbb{R}$
- $\int_a^b f(x)dx = \lim_{n \rightarrow \infty} \sum_{i=1}^{n-1} f(\xi_i)(x_{i+1} - x_i)$   
where  $\xi_i \in [x_i, x_{i+1}]$
- General workflow of Newton-Cotes formulas:
  - Split the interval into small subintervals
  - Approximate  $f$  by a polynomial on each subinterval
  - Integrate this polynomial rather than  $f$
  - Add together the contributions from each subinterval

# Newton-Cotes Formula 1: Midpoint Rule





# Midpoint Rule

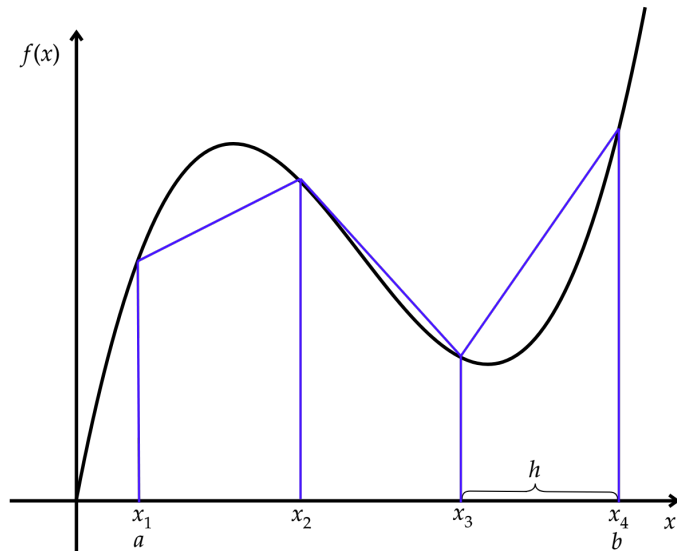
- The simplest method: just interpolate the constant function value at the middle point on each interval

$$\int_a^b f(x)dx = h \sum_{i=1}^n f(x_i) + \text{Error}$$

where  $h \equiv \frac{b-a}{n}$  &  $x_i \equiv a + (i - \frac{1}{2})h$

- $|\text{Error}| \leq (b-a) \frac{h^2}{24} M$  where  $M \equiv \max_{x \in [a,b]} |f''(x)|$
- Quadratic convergence for  $f \in C^2$ :  
Halve the interval width  $\Rightarrow$  Reduce the error by  $\approx 75\%$

# Newton-Cotes Formula 2: Trapezoid Rule



# Trapezoid Rule

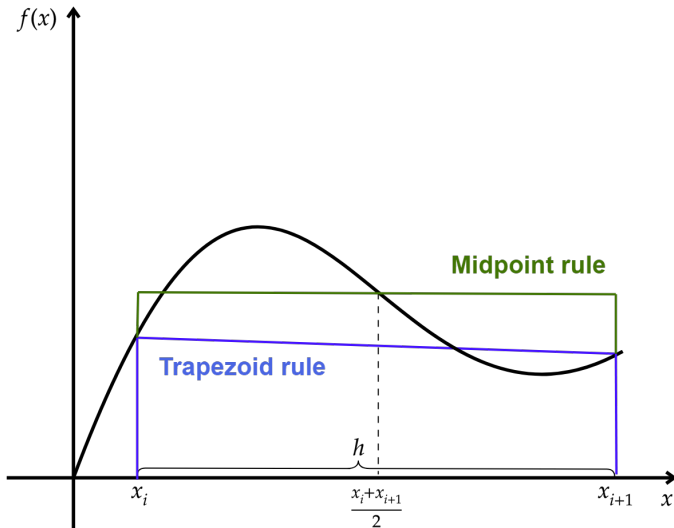
- Approximate  $f$  on each interval with the secant that interpolates  $f$  at both ends of the interval

$$\begin{aligned}\int_a^b f(x)dx &= h \sum_{i=1}^n \frac{f(x_i) + f(x_{i+1})}{2} + \text{Error} \\ &= h \left( \frac{f(a) + f(b)}{2} + \sum_{i=1}^{n-1} f(x_{i+1}) \right) + \text{Error}\end{aligned}$$

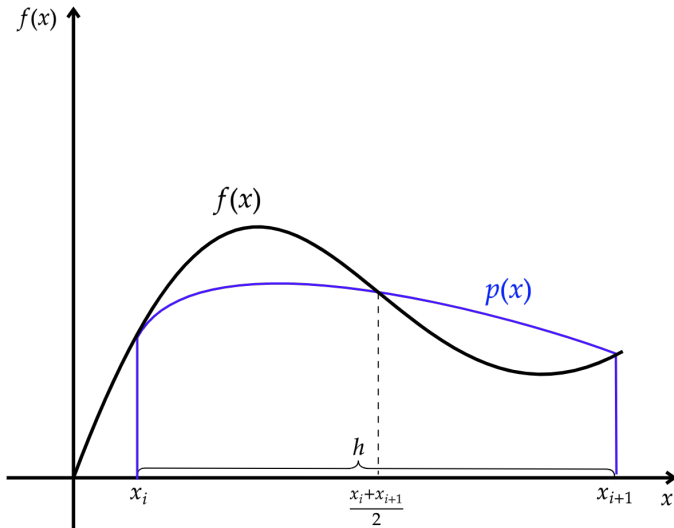
where  $h \equiv \frac{b-a}{n}$  &  $x_i \equiv a + (i-1)h$

- $|\text{Error}| \leq (b-a) \frac{h^2}{6} M$  where  $M \equiv \max_{x \in [a,b]} |f''(x)|$   
(Derive this by yourself!)
- Gained nothing (at the maximum errors) by approximating  $f$  by a linear function instead of a constant!  
i.e., Despite more functional evaluations than the midpoint rule, there is no accuracy gain!

# Too Coarse with Whichever Rule



# Newton-Cotes Formula 3: Simpson's Rule



# Simpson's Rule: Motivation

- Circumvent the inefficiencies of the midpoint/trapezoid rules
- Use a piecewise quadratic interpolant of  $f$  which uses the values of  $f$  at  $x_i$ ,  $x_{i+1}$ , and  $\frac{x_i+x_{i+1}}{2}$  for  $i = 1, \dots, n$
- Need **interpolation**, one type of function approximation problems

# Function Approximation Methods

- In many situations, we need to approximate functions because in many cases:
  - Computing values of a function at all points is not possible (as we saw just now!)
  - Functional forms are unknown but only a few points are observed
- In both cases, compute or use values of a function at only a few points and guess its values elsewhere
- **Interpolation:** any procedure that finds a “nice” function that goes through a collection of prescribed points
- The simplest one is linear interpolation, which we’ve already used in the trapezoid rule
- For other approximation methods, read *Judd, Chap 6*

# Lagrange Interpolation

- Take a collection of  $n$  points in  $\mathbb{R}^2$ ,  $D = \{(x_i, y_i) | i = 1, \dots, n\}$  (data)
- Then, find a degree  $n - 1$  polynomial,  $p(x)$  s.t.  $y_i = p(x_i)$ ,  $i = 1, \dots, n$
- Define:  $l_i(x) = \prod_{j \neq i} \frac{x - x_j}{x_i - x_j}$
- Notice:  $l_i(x) = 1$  if  $x = x_i$  &  $l_i(x) = 0$  if  $x = x_j$  for  $j \neq i$
- Therefore,  $p(x) = \sum_{i=1}^n y_i l_i(x)$  interpolates the data, i.e.,  $y_i = p(x_i) \forall i$
- In the case of Simpson's rule,  $n = 3$  and thus this becomes a quadratic interpolant
- For other interpolation methods, read *Judd, Chap 6*

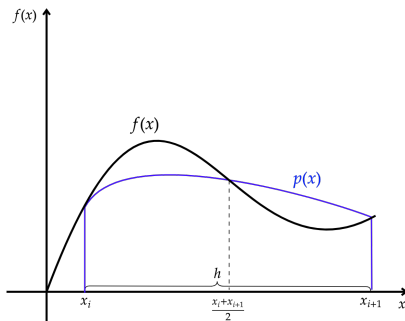


# Simpson's Rule on $[x_i, x_{i+1}]$

- Using the Lagrange interpolation,

$$\int_{x_i}^{x_{i+1}} f(x) dx = \left( \frac{x_{i+1} - x_i}{6} \right) \left[ f(x_i) + 4f\left(\frac{x_i + x_{i+1}}{2}\right) + f(x_{i+1}) \right] + \text{Error}$$

- $|\text{Error}| \leq \frac{(x_{i+1} - x_i)^5}{2880} \max_{x \in [x_i, x_{i+1}]} f^{(4)}(x)$



# Simpson's Rule with Intervals

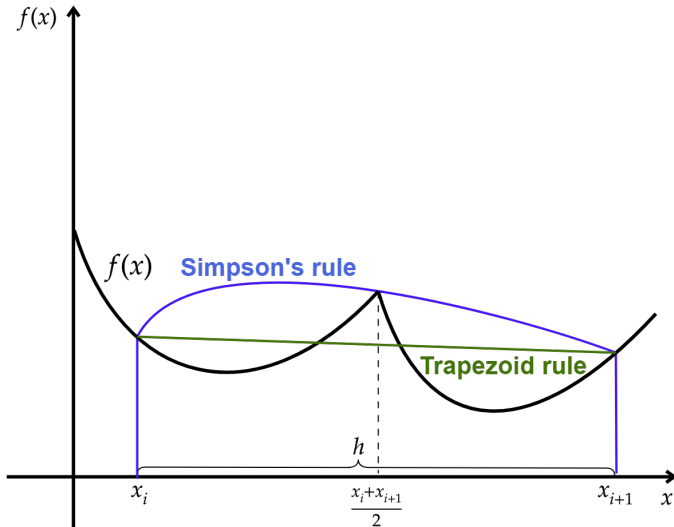
- $n$ : an even number of intervals
- Using the Lagrange interpolation and the previous result,

$$\int_a^b f(x) dx = \frac{h}{3} [f(x_1) + 4f(x_2) + 2f(x_3) + 4f(x_4) + \cdots + 4f(x_n) + f(x_{n+1})] + \text{Error}$$

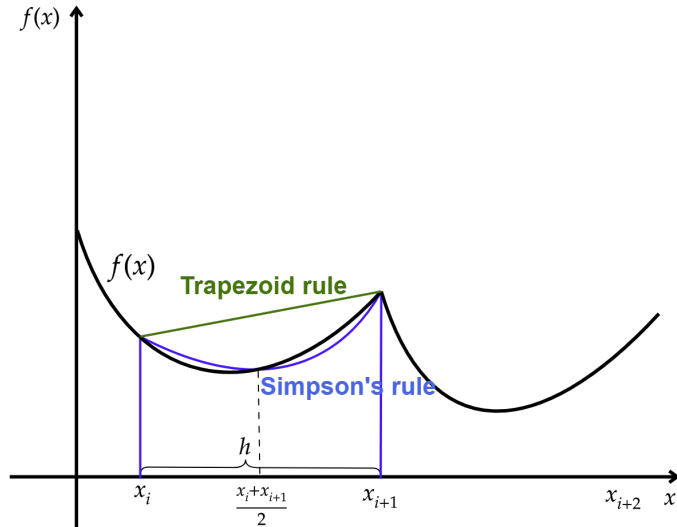
where  $h \equiv \frac{b-a}{n}$  &  $x_i \equiv a + (i-1)h$

- $|\text{Error}| \leq \frac{h^4(b-a)}{180} \max_{x \in [a,b]} f^{(4)}(x)$  (4th-order convergence)
- Halve the interval width  $\Rightarrow$  Reduce the error by  $\approx 93.75\%$
- With this asymptotically smaller error, Simpson's rule is a very popular method

# Choice of $h$ Matters A Lot!



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- Truncation error matters, while numerical integration is very insensitive to round-off errors
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- Idea: increase the number of nodes until the sequence of estimates of the integral converges.
- Recommended especially when the functional shape is unclear
- One simple way: double the number of intervals with each operation.
- More sophisticated way: concentrate new evaluation points in those areas where the integrand appears to be most irregular.



# Infinite Integration Domains

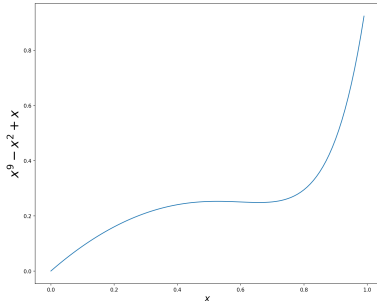
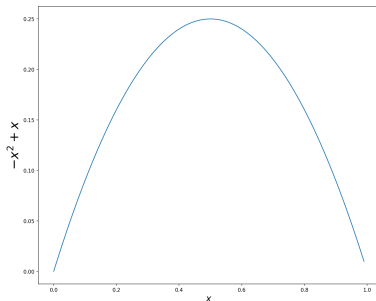
- How to approximate  $\int_0^\infty f(x)dx$ ?  
(Restrict to the cases where  $\int_0^\infty f(x)dx$  exists)
- $\int_0^\infty f(x)dx = \lim_{b \rightarrow \infty} \int_0^b f(x)dx \approx \int_0^b f(x)dx$  with a very large  $b$  is not a good idea: too time consuming
- Transform it to the finite integration domain by using:

$$\int_a^b f(x)dx = \int_{\phi^{-1}(a)}^{\phi^{-1}(b)} f(\phi(z))\phi'(z)dz$$

where  $\phi : \mathbb{R} \rightarrow \mathbb{R}$ , increasing, and  $C^1$  on  $[a, b]$

$$\begin{aligned} \text{E.g.) } \int_0^\infty f(x)dx &= \int_0^1 f\left(\frac{z}{1-z}\right)(1-z)^{-2}dz \\ \int_{-\infty}^\infty f(x)dx &= \int_0^1 f\left(\ln \frac{z}{1-z}\right)[z(1-z)]^{-1}dz \end{aligned}$$

# Newton-Cotes Formulas: Example



**Table:** Approximations which achieve errors  $< 10^{-6}$

Object Method	$\int_0^1 (-x^2 + x) dx$			$\int_0^1 (x^9 - x^2 + x) dx$		
	Midpoint	Trapezoid	Simpson's	Midpoint	Trapezoid	Simpson's
n	289	410	2	541	764	42
Computation time (sec.)	0.000271	6.13E-05	0.000122	0.000684	0.000138	0.00012

Available SciPy functions: `scipy.integrate.trapz` & `scipy.integrate.simps`

# Gaussian Quadrature: Motivation

- (Recall) Newton-Cotes formulas:  $\int_a^b f(x)dx \approx \sum_{i=1}^n \omega_i f(x_i)$   
for some *arbitrary* nodes  $\{x_i\} \in [a, b]$  and weights  $\{\omega_i\}$

i.e., N-C formulas attempt to approximate the given function directly on subintervals using polynomials

- Are there more *efficient* choices of nodes and weights?

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- Are there more *efficient* choices of nodes and weights?
- Idea: Gaussian approach finds nodes  $\{x_i\}$  and weights  $\{\omega_i\}$  to achieve the *better* approximation
- Given a nonnegative weighting function  $w(x)$ , Gaussian quadrature computes the following approximation:

$$\int_a^b f(x)w(x)dx \approx \sum_{i=1}^n \omega_i f(x_i)$$

for some nodes  $x_i \in [a, b]$  and positive weights  $\omega_i$

# Gaussian Quadrature: Intuition

- *Exact integration* for a finite-dimensional collection of functions: Choose weights and nodes such that the approximation is exactly correct if  $f$  is a polynomial of the given order
- Gaussian quadrature accomplishes this for spaces of degree  $2n - 1$  polynomials using  $n$  nodes and  $n$  weights:

Given a nonnegative weighting function  $w(x)$ , we can find  $n$  points  $\{x_i\}_{i=1}^n \subset [a, b]$  and  $n$  nonnegative weights  $\{\omega_i\}_{i=1}^n$  s.t.

$$\int_a^b f(x)w(x)dx = \sum_{i=1}^n \omega_i f(x_i) \quad \forall f \in \mathcal{F}_{2n-1}$$

# THEOREM

Suppose

1.  $\{\varphi_k(x)\}_{k=0}^{\infty}$ : an orthonormal family of polynomials w.r.t.  $w(x)$  on  $[a,b]$
2.  $q_k$ : s.t.  $\varphi_k(x) = q_k x^k + \dots$
3.  $x_i, i = 1, \dots, n$ :  $n$  roots of  $\varphi_n(x)$  s.t.  $x_1 < x_2 < \dots < x_n$
4.  $\omega_i = -\frac{q_{n+1}/q_n}{\varphi'_n(x_i)\varphi_{n+1}(x_i)}$

Then

- (i)  $a < x_1 < x_2 < \dots < x_n < b$
- (ii) If  $f$  is  $C^{(2n)}$  on  $[a, b]$ , then
$$\int_a^b f(x)w(x)dx = \sum_{i=1}^n \omega_i f(x_i) + \frac{f^{(2n)}(\xi)}{q_n^2(2n)!} \quad \exists \xi \in [a, b]$$
- (iii)  $\int_a^b f(x)w(x)dx = \sum_{i=1}^n \omega_i f(x_i) \quad \forall f \in \mathcal{F}_{2n-1}$

# Gaussian Quadrature: Implementation

- The theorem tells us how to compute the necessary nodes  $\{x_i\}$  and weights  $\{\omega_i\}$

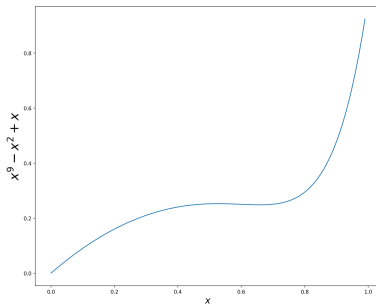
SciPy integration package contains modules computing them.

- Or, follow some specific Gaussian formulas:

Formula	Domain	Weight
Gauss-Chebyshev	$[-1, 1]$	$w(x) = (1 - x^2)^{-\frac{1}{2}}$
Gauss-Legendre	$[-1, 1]$	$w(x) = 1$
Gauss-Hermite	$[-\infty, \infty]$	$w(x) = e^{-x^2}$
Gauss-Laguerre	$[0, \infty]$	$w(x) = e^{-x}$

Their nodes and weights are available in tables (e.g., in *Judd, Section 7.2*), in online data files (e.g., [this](#)), and in standard software packages and libraries (e.g., [scipy.special](#)).

## Gaussian Quadrature: E.g. with `scipy.integrate.fixed_quad`



Again, compute  $\int_0^1 (x^9 - x^2 + x) dx$

n	2n-1	Approximation	Error	Computation time (sec.)
1	1	0.2519531	0.014714	0.000693
2	3	0.2256944	0.040972	0.00105
3	5	0.2622292	0.004438	0.000316
4	7	0.2665646	0.000102	0.000597
5	9	0.2666667	1.11E-16	0.000327

Recall: 541, 764, and 42 draws were needed to achieve errors  $< 10^{-6}$  for the same function by midpoint, trapezoid, and Simpson's rules, respectively!



- Formula:

$$\int_{-1}^1 f(x)(1-x^2)^{-\frac{1}{2}} dx = \frac{\pi}{n} \sum_{i=1}^n f(x_i) + \frac{\pi}{2^{2n-1}} \frac{f^{(2n)}(\xi)}{(2n)!}$$

for some  $\xi \in [-1, 1]$  where  $x_i = \cos\left(\frac{2i-1}{2n}\pi\right)$

- Letting  $y \equiv \frac{2(x-a)}{b-a} - 1$ ,

$$\int_a^b f(x) dx = \frac{b-a}{2} \int_{-1}^1 g(y)(1-y^2)^{-\frac{1}{2}} dy$$

where  $g(y) \equiv f\left(a + \frac{(y+1)(b-a)}{2}\right)(1-y^2)^{\frac{1}{2}}$

- Formula:

$$\int_{-1}^1 f(x) dx = \sum_{i=1}^n \omega_i f(x_i) + \frac{2^{2n+1} (n!)^4}{(2n+1)! (2n)!} \frac{f^{(2n)}(\xi)}{(2n)!}$$

for some  $\xi \in [-1, 1]$

- Uses a similar way of domain conversion from  $[a, b]$
- Exponential convergence to the true value

- Formula:

$$\int_{-\infty}^{\infty} f(x) e^{-x^2} dx = \sum_{i=1}^n \omega_i f(x_i) + \frac{n! \sqrt{\pi}}{2^n} \frac{f^{(2n)}(\xi)}{(2n)!}$$

for some  $\xi \in (-\infty, \infty)$

- Useful for many economics application because normally distributed random variables are often used.
- Let  $x \sim N(\mu, \sigma^2)$  &  $y \equiv \frac{x-\mu}{\sqrt{2}\sigma}$ . Then,

$$\begin{aligned} E[f(x)] &= (2\pi\sigma^2)^{-\frac{1}{2}} \int_{-\infty}^{\infty} f(x) e^{-\frac{(x-\mu)^2}{2\sigma^2}} dx \\ &= \pi^{-\frac{1}{2}} \int_{-\infty}^{\infty} f(\sqrt{2}\sigma y + \mu) e^{-y^2} dy \end{aligned}$$

- $\ln(x) \sim N(\mu, \sigma^2)$  is also often used. In what situations?

- Formula:

$$\int_0^{\infty} f(x) e^{-x} dx = \sum_{i=1}^n \omega_i f(x_i) + \frac{(n!)^2}{(2n+1)!(2n)!} \frac{f^{(2n)}(\xi)}{(2n)!}$$

for some  $\xi \in [0, \infty)$

- Useful for computing the discounted sum of payoffs in an infinite horizon problem
- E.g.)

$$\int_0^{\infty} e^{-\rho t} u(c(t)) dt = \int_0^{\infty} e^{-y} u\left(c\left(\frac{y}{\rho}\right)\right) \frac{1}{\rho} dy \approx \frac{1}{\rho} \sum_{i=1}^n \omega_i f\left(\frac{y_i}{\rho}\right)$$

where  $y \equiv \rho t$  &  $f \equiv u \circ c$

# Multidimensional Quadrature

- One way: Product rule
- Approximate:  $\int_{a_1}^{b_1} \cdots \int_{a_d}^{b_d} f(x_1, \dots, x_d) dx_1 \cdots dx_d$
- by:  $\sum_{i_1=1}^n \cdots \sum_{i_d=1}^n \omega_{i_1}^1 \cdots \omega_{i_d}^d f(x_{i_1}^1, \dots, x_{i_d}^d)$
- Apply either Newton-Cotes or Gaussian formulas.
- Curse of dimensionality: with  $n$  nodes in each direction for a  $d$ -dimensional problem,  $n^d$  functional evaluations are needed.
- Alternatives for high dimensional problems:
  - Monte Carlo Integration
  - Sparse grids: [Heiss and Winschel 2008](#) ([web](#))

# Monte Carlo (MC) Integration: Overview

- Based on the law of large number and the central limit theorem
- Any result is a random variable
- Put a structure on the error which has a probabilistic distribution
- Therefore, we need to present both the estimate of integral and the estimate of its variance or standard error
- Useful for high-dimensional problems
- Robust and simple

# MC Integration: A Crude Way

- Draw a random sample  $x_1, x_2, \dots, x_n$  from the distribution whose density is  $f(x)$  and approximate:

$$\mu_g \equiv E g(x) = \int g(x) f(x) dx \approx \frac{1}{n} \sum_{i=1}^n g(x_i) \equiv \hat{\mu}_g$$

- Its variance:

$$\sigma_{\hat{\mu}_g}^2 = \frac{1}{n} \int (g(x) - \mu_g)^2 dx = \frac{\sigma_g^2}{n}$$

where  $\sigma_g^2$  is estimated by:

$$\hat{\sigma}_g^2 = \frac{1}{n-1} \sum_{i=1}^n (g(x_i) - \hat{\mu}_g)^2$$

# Pseudo-Random Numbers

- MC methods rely on random numbers
- Random numbers cannot be generated by computers
- Instead, computers generate *pseudo-random* numbers that *look* random numbers
- All these numbers are generated with deterministic algorithms
- Advantage: no need to store the obtained random numbers and replication is easy by setting the same *seed*



# Generate Pseudo-Random Numbers

- Most numerical software packages provide pseudo-random number generators from uniform and normal distributions
- For others, use the inverse CDF method:

For a CDF  $F$  and a  $U \sim U(0, 1)$ ,  $X = F^{-1}(U)$  has the same CDF  $F$

- To generate a pseudo-random sample  $x_1, x_2, \dots, x_n$  from the distribution  $F$ , generate a pseudo-random sample  $u_1, u_2, \dots, u_n$  from  $U(0, 1)$  and set  $x_i = F^{-1}(u_i)$
- Check out [numpy.random](#)

# MC Integration: Practical Techniques

- The crude way that we saw is unbiased
- But, there is a scope for reducing its variance (while retaining its unbiasedness)
- Several such techniques:
  - Stratified sampling
  - Importance sampling
  - Antithetic variates
  - Control variates
  - Quasi-Monte Carlo

## e.g.) MC Integration vs. Gaussian

- Now, compute  $\mathbb{E}[(x^9 - x^2 + x)]$  with  $x \sim N(0, 0.01)$
- Gauss-Hermite formula is used: Use `scipy.special.roots_hermite` for obtaining Gauss-Hermite nodes and weights.

Method	n	2n-1	Approximation	Computation time (sec.)
Gaussian	3	5	-0.009999999999999998	0.001789
Gaussian	4	7	-0.010000000000000002	0.002563
Gaussian	<b>5</b>	<b>9</b>	-0.01	0.001547
MC	$10^2$		-0.0018134	0.0029
MC	$10^3$		-0.0057573	0.0035
MC	$10^4$		-0.0089993	0.0176
MC	$10^5$		-0.0094415	0.117
MC	$10^6$		-0.0099246	1.346
MC	$10^7$		-0.0100042	7.515
MC	$10^8$		-0.010006	26.481

# Heiss and Winschel (2008) Sparse Grids Integration

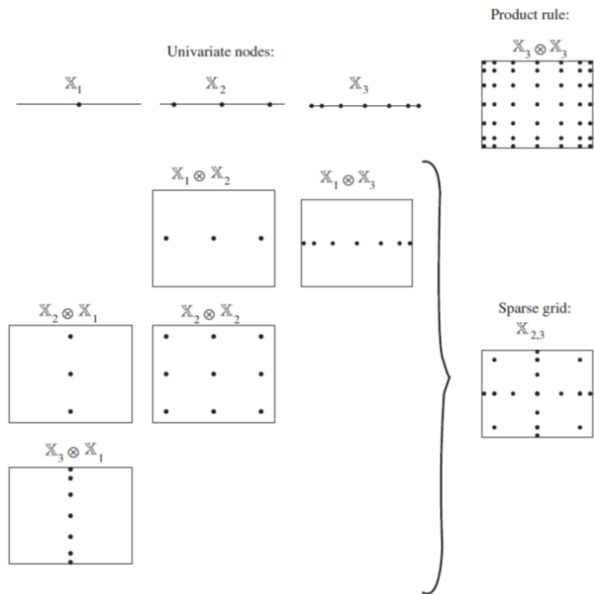


Fig. 1. Construction of the sparse grid in two dimensions.

# Further Readings

- *Judd, Chapter 7*
- *Collard, Lecture Notes 4*
- *Note by Skrainka and Judd*

Lab

# Exercise

## Task 1.

- Numerically compute  $\int_0^2 e^x dx$  by:  
(a) Midpoint, (b) Trapezoid, (c) Simpson's, (d) Gaussian, and (e) Monte Carlo (the crude way) (Set a seed by `np.random.seed(1)`)
- Feel free to use [SciPy integration package](#) for some methods
- Write a program for getting how many  $n$  we need by (a)–(c) and (e) to achieve the approximation error  $< 10^{-6}$
- Compare the computation time of (d) to (a)–(c) and (e) (with the obtained  $n$ )

## Task 2.

- Compute  $\int_0^2 \int_0^2 e^x e^y dx dy$  (with a general-purpose function)
- Use (a) One of Newton-Cotes formulas (b) Monte Carlo (the crude way) (Set seeds by `np.random.seed(1)` for  $x$  & by `np.random.seed(2)` for  $y$ )
- Try  $n = 10^k$  with  $k = 1, \dots, 7$
- Check errors and computation times

# Assignment 6



# Intertemporal Decision under Interest Rate Uncertainty

- Recall the setting and experiment in Assignment 4.
- Assume that the subjects now solve:

$$\begin{aligned} \mathbb{E}U(c_t, c_{t+k}) &= c_t^\alpha + \beta \mathbb{1}_{t=0} \delta^k \mathbb{E}[c_{t+k}^\alpha] \\ \text{s.t.} \quad \tilde{P}c_t + c_{t+k} &= 4000 \\ \tilde{P} &= P + \epsilon, \epsilon \sim N(0, 0.01) \end{aligned}$$

- Now, there is an interest rate uncertainty.
- Euler equation:

$$\beta \mathbb{1}_{t=0} \delta^k \mathbb{E} \left[ \left( \frac{4000 - \tilde{P}c_t}{c_t} \right)^{(\alpha-1)} \tilde{P} \right] - 1 = 0$$

- Parameters:  $\beta$ : present biasness,  $\delta$ : discount factor,  $\alpha$ : curvature ( $IES = 1/(1 - \alpha)$ ).
- Data:  $w_{i,q} \equiv \{c_{i,t_q}, t_q, k_q, P_q\}$  ( $i$ : individual;  $q$ : question)

**Note.** Use the **newly distributed data**, which is different from the data you have used in the previous assignments.

# Assignment

**Aim.** Get accustomed to several numerical integration methods and experience computational burdens.

**Task.** Given  $w_{i,q}$ , obtain parameter values  $\hat{\theta} = (\hat{\beta}, \hat{\delta}, \hat{\alpha})$  which minimize the following function:

$$Q_N(\theta) = \sum_{i,q} \left[ \beta \mathbb{1}_{t_q=0} \delta^{k_q} \mathbb{E} \left[ \left( \frac{4000 - \tilde{P}_q c_{i,t_q}}{c_{i,t_q}} \right)^{(\alpha-1)} \tilde{P}_q \right] - 1 \right]^2$$

by searching over 18000 grid points:

$\beta \in [0.7, 1] \times \delta \in [0.8, 1] \times \alpha \in [0.5, 0.8]$  with interval size 0.01.

- For computing the expectation part, use the following methods:
  - (a) **Monte Carlo** (the crude way): Try 100 and 1000 for the number of draws (with grid search). Also, try  $> 1000$  (with Nelder-Mead).
  - (b) **Gauss-Hermite**: Use `scipy.special.roots_hermite` for obtaining Gauss-Hermite nodes and weights.
- Optional 1 Use **parallel processing** for your grid search process.
- Optional 2 Simulate a data using the obtained parameters and re-estimate the parameters with the simulated data.

# Final Project

# Final Project

- We have learnt a basic comprehensive set of scientific computation and numerical methods.
- Pick an economic model that interests you from what you have learnt in your first-year courses.
- Develop a library to robustly do one or more of the following:
  - Solve the model
  - Simulate data from the model
  - Estimate the model
- Optional Develop unit tests to validate your library.
- Group work up to among 2-3 students is allowed. In this case, collaborate together sharing a same private repository.
- Please submit a one-page pdf proposal summarizing the model and other mathematical details (due will be announced in class).  
You should submit a PDF write-up of your summary and your codes via GitHub.